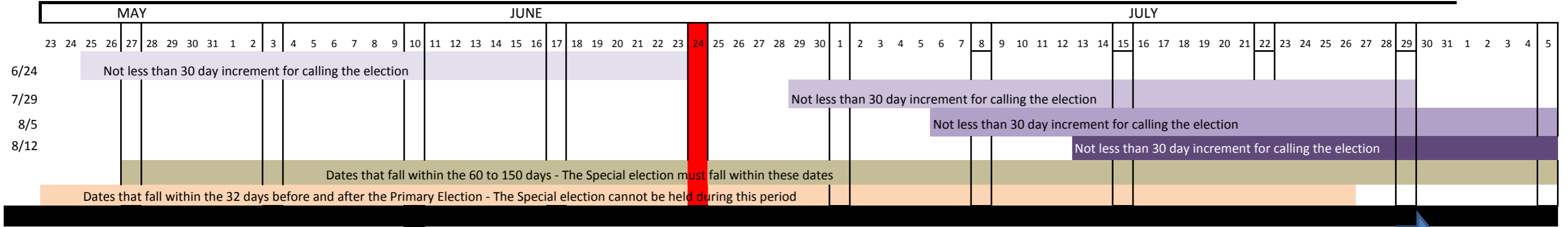


Election Activity	Coordinated 6/24/2014	Municipal 6/24/2014	Municipal 7/29/2014	Municipal 8/5/2014	Municipal 8/12/2014	Resp Prty	Mandate
Election Ordinance 1 st Rdg (Emergency) (6/9 affirmative votes)	15-Apr					Council	31-11-104(a) C.R.S
Resolution Calling election and setting ballot title	6-May	6-May	6-May	6-May	6-May	Council	31-11-104(a) C.R.S
Last day to enter into agt with Cnty/Vendor re: election (70 days)	14-Apr	14-Apr	6-May	6-May	6-May	CClerk	Per contract
Last day to submit envelope "Artwork" to vendor	n/a	14-Apr	19-May	26-May	2-Jun	CClerk	Per contract
Last reg. meeting to approve questions for the ballot	15-Apr	6-May	3-Jun	17-Jun	17-Jun	CCouncil	Per contract
Last day to submit ballot language to Cnty/Vendor (60 days)(45 days)	25-Apr	9-May	13-Jun	20-Jun	27-Jun	CClerk	Per contract
Voters may register anytime but must be a resident in Colorado(22 days)	2-Jun	2-Jun	7-Jul	14-Jul	21-Jul	Public	1-2-201(3)
First day mail ballots may be sent (22 days)	2-Jun	2-Jun	7-Jul	14-Jul	21-Jul	Vendor	31-10-910(2)(a) C.R.S
Campaign Finance Report (21 days)	3-Jun	3-Jun	8-Jul	15-Jul	22-Jul	Committee	Article 17
Last day to post and publish notice (20 days)	4-Jun	4-Jun	9-Jul	16-Jul	23-Jul	CClerk	
Last day mail ballots may be sent (15 days)	9-Jun	9-Jun	14-Jul	21-Jul	28-Jul	Vendor	31-10-910(2)(a) C.R.S
Campaign Finance Report (14 days)	26-May	26-May	15-Jul	22-Jul	29-Jul	Committee	CC Article 17
Campaign Finance Report (Friday before)	20-Jun	20-Jun	25-Jul	1-Aug	8-Aug	Committee	CC Article 17
ELECTION DAY	24-Jun	24-Jun	29-Jul	5-Aug	12-Aug	Public	31-10-601 C.R.S.
Campaign Finance Report (30 days after)	24-Jul	24-Jul	28-Aug	4-Sep	11-Sep	Committee	CC Article 17
Abstract to State	31-Jul	31-Jul	18-Aug	25-Aug	1-Sep	CClerk	31-10-1201

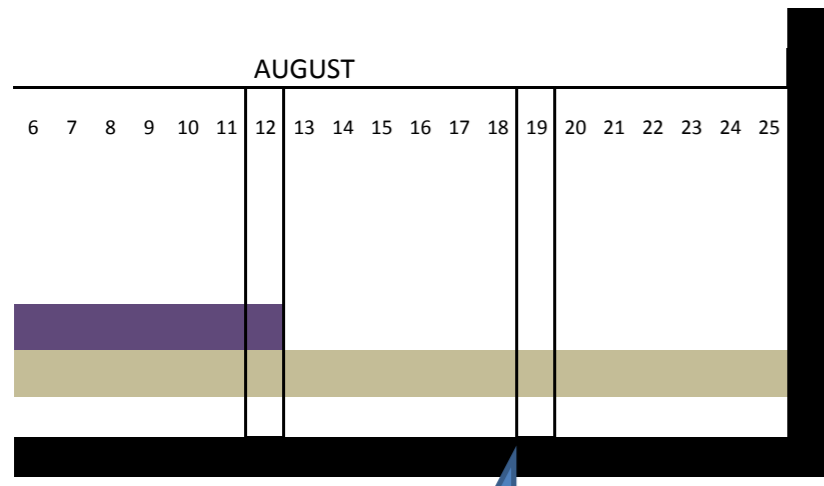
CALENDAR OF POTENTIAL ELECTION DATES - Under Municipal Election Code (Title 31)



Note: Council retains authority to vary statutory election schedule by ordinance; these dates reflect statutory time frame



Recommended time



frame for conducting Municipal election